

Ibrahim Mamman

Software Engineer

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mammani.com

Education

University Of Manitoba

Bachelor of Science in
Computer Science (Honours) |
2022 - 2026 | Dean's List

Skills

Programming Languages, Libraries & Frameworks

HTML, CSS, JavaScript,
TypeScript, PHP, Java, Python,
C#, C++, Dart, Swift, Kotlin,
React, Angular, Vue.js,
Bootstrap, Node.js

Professional Competencies

Critical Thinking, Lifelong
Learning, Team Collaboration,
Numeracy and Data Analysis,
Figma, Adobe XD, WordPress,
Google Analytics

Projects

Galaxy Web Platform

Engineered an immersive space
exploration web platform
'Galaxy', integrating live data
from NASA and Pixabay APIs.

HoopShop E-Commerce

Developed 'HoopShop', a
responsive e-commerce website
with AJAX-powered live search,
secure authentication, and
smart product filtering.

Electric AutoMotive

Designed 'Electric Automotive',
a full-stack portal for car
enthusiasts featuring real-time
data integration and secure user
features

" Proactive and results-driven Software Engineer with extensive experience in designing and developing scalable software solutions. Proficient in diverse programming languages and frameworks, with a commitment to creating accessible and engaging digital experiences. Focused on continuous improvement and innovation in technology."

Job Experience

Sales Associate • Canadian Tire APR 2023 – PRESENT

- Provide exceptional customer service, assisting with product selection and inquiries to enhance the shopping experience.
- Utilize in-depth knowledge of store products to offer recommendations and upsell complementary items, boosting sales figures.
- Manage inventory restocking and organization, ensuring product availability and accessibility for customers.

Canvasser • Sovereign North SEPT 2023 – OCT 2023

- Demonstrated excellent communication and persuasion skills, resulting in surpassing fundraising targets by 20%.
- Distributed educational materials and gathered public feedback to inform and adapt campaign strategies.
- Coordinated with team members to cover extensive residential areas, maximizing campaign reach and impact.

2D/3D Animator • IOGB Records FEB 2021 – SEPT 2021

- Developed and animated characters and scenes for music videos, receiving positive feedback for creativity and attention to detail.
- Collaborated with directors and other artists to ensure animations align with artistic vision and musical themes.
- Utilized a variety of software tools including Maya, Blender, and Adobe Creative Suite to create engaging and dynamic visual content.
- Managed project timelines effectively, delivering high-quality animations that met all production deadlines.

Hobbies

Basketball, Gaming, Art, YouTube, Flying, Sunsets

For detailed descriptions and additional work samples, visit
mammani.com